



IONIAN UNIVERSITY

FACULTY OF INFORMATION SCIENCE & INFORMATICS
DEPARTMENT OF ARCHIVES, LIBRARY SCIENCE
AND MUSEOLOGY

Master of Science in
«Digital Information Management - Information Services»

**«Gamification at the Museum: An Alternative Visit or Something More?
(Case Study: Archaeological Museum of Veria, Greece)»**

Master Thesis by Alexandra Theodoridou

Corfu, 10-03-2026



**My presentation contains interactive elements.
I will therefore click on the link below, which will initiate the
serious game I have created and tested for my Masters thesis.**

**The name of the game is:
“Mytholog-izing in the Archaeological Museum of Veria”.**

**After this slide, I will share my web browser and walk you through
my work.**

I have put the link in the chat, so that you can access it.

https://ivetagr.org/p4s__/

Thank you in advance for your attention!

Alexandra Theodoridou